



CORALINE

Title Sequence
Danzheng Chen

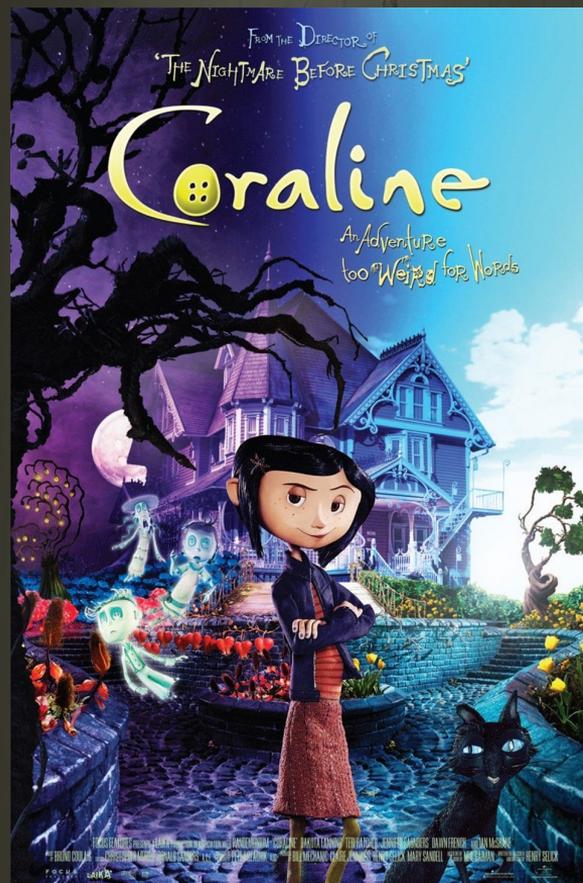
ABOUT

Director: Henry Selick

Cinematography – Pete Kozachik

Story – Neil Gaiman

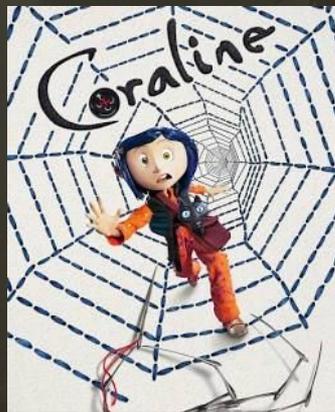
A young girl named Caroline moves into a new home. She discovers a secret door that leads to a parallel world, one that's similar to her own, yet infinitely better. She's thrilled until she discovers her other mother is trying to trap her forever. Can Caroline ever return to her home?



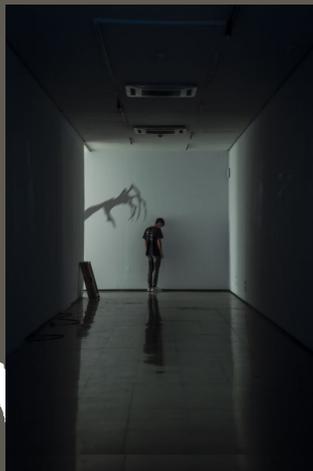
CONCEPT

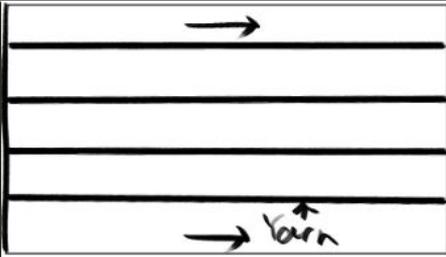
Start by shooting the doll. Use dim lighting to gradually reveal the surroundings. At one point, remove the doll's natural eyes and replace them with buttons, then finally lock the doll up.

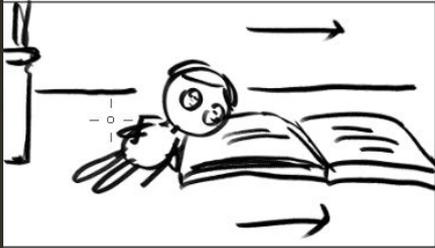
I will use needles, fabrics, and dolls to build a scene, and while shooting the scene, I will intersperse scenes to show some details of making dolls.



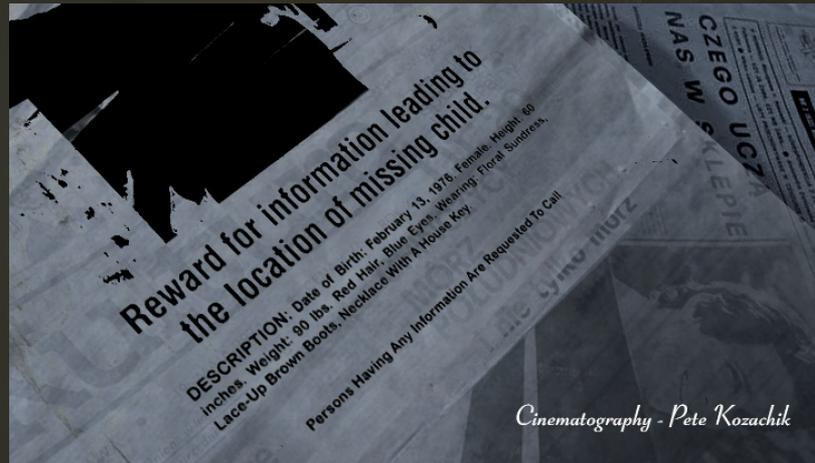
MOODBOARD



Shot	Description	Storyboard
1. Strips of yarn	Track camera left to right	
2. The table was placed with tools for making dolls.	Track camera from bottom left to top right	
3. Many buttons slowly rotated around the cake.	Slowly zoom in	

Shot	Description	Storyboard
4. The doll is lying on the book.	Track camera left to right slowly	
5. There was a missing person notice on a piece of paper in the book.	Track camera left to right slowly	
6. The doll was lying on a spider web made of strings.	Slowly zoom in and rotate the camera	

STYLE FRAME



PROP

- Doll like Coraline
- Sewing tools
- Buttons
- Desk
- White String for make spider web
- Paper board
- Cake





IMAGES FROM FILM